



## The Project:

### ALADDIN HOTEL

#### Tower of Majesty

CLIENT: ALADDIN HOTEL  
 LOCATION: "THE STRIP"  
 LAS VEGAS, NEVADA  
 ARCHITECT: GARY GUY WILSON  
 Gary Guy Wilson A.I.A., P.C.  
 Architecture/Planning/Interiors  
 in assoc. w/ Lee Linton, Architect  
 SQUARE FOOTAGE:  
 TYPICAL ROOM-426 s.f.  
 SUITES- From 383-3,528 s.f.  
 TOTALS:  
 100,000-Convention & Banquet  
 150,000-Casino & Restaurants  
 140,000- Service & Utility Area  
 NUM.FLRS: 17 Stories  
 ZONING: H-1 Limited Resort District

## The Issue:

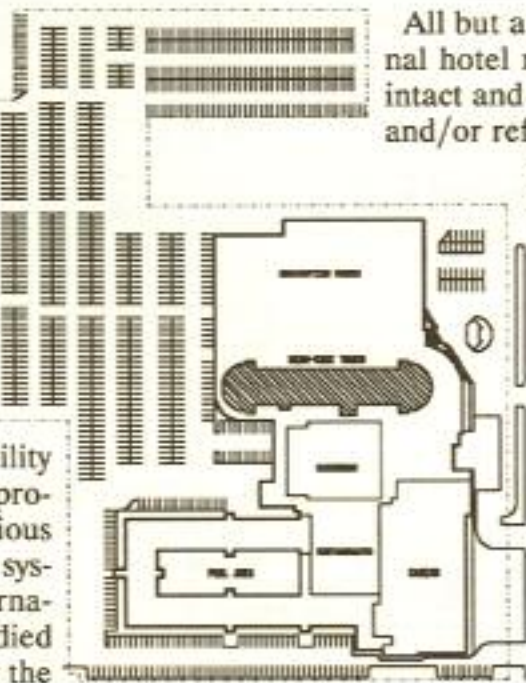
To convert an existing 300 room, non-gaming motel property into a 1000 room resort hotel. A theme and character concept was needed to give identity and market distinc-

tion. A 150,000 s.f. public space with full casino, showroom, restaurants, shopping and hotel operations was to be identified along with a 100,000 s.f. convention and banquet facility. To support the operation, 140,000 s.f. of service and utility area was also programmed. Various construction systems and alternatives were studied to help create the highest value at the lowest cost.

## The Answers:

All but a few of the original hotel rooms were kept intact and were remodeled and/or refurbished. A new name was selected for the Hotel and a desert theme and character was developed utilizing a mid-eastern, highly ornamental and opulent decor.

To give presence and to locate guest rooms



architecture/engineering/site  
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